# Angela's Tunes

August, 1993

## General
Angela's Tunes is a small music appreciation program for young children. It allows them to click around the form with the mouse and tap the keyboard in their own imaginative way.

## System Requirements
1. Windows 3.X
2. VBRUN300.DLL - the program is written in Visual Basic 3.0
3. Mouse - to access all program features
4. MultiMedia Wave Play capability - not required, but enhances the program
5. Internal PC Speaker - Music plays through the internal speaker
6. VGA - to see all the bright pictures

## SetUp
1. Copy the file MHEN200.VBX to your Windows\System directory. This MicroHelp VBX is required by the program to play music.

2. Make sure you have a copy of VBRUN300.DLL in your Windows\System directory. I have not supplied a copy of this DLL due to its size. A copy can be obtained from most Bulletin Boards.

3. Copy the following files to the directory of your choice (i.e. c:\tune).
>        $BLOW.WAV - cloud sound
>        $BYE.WAV - parting bye bye sound
>        $EAT.WAV - eat at Joe's sound
>        $ENGINE.WAV - shuttle engine sound
>        $HI.WAV - Greeting from sun sound
>        $LOVE.WAV - Love sound
>        $MAMA.WAV - astronaut sound
>        TUNE.DAT - Song Data file
>        TUNE.EXE - Main Program

Note that all of these files must be in the same directory for correct program operation.

4. Install TUNE.EXE in the Program Manager Group of your choice. Refer to your Windows Manual for details.

5. Double Click the program Icon to start the program.

## Program Operation
Angela's Tunes (TUNE.EXE) is a little song player for young children. In order to play a song just click on the star or press a key on the Keyboard ( note that some keys do not work like the TAB key  or if a song is not assigned to a key). Clicking on the star picks a song at random to play. Click on the song title bar to stop the song. You may play songs continuously by clicking on the Juke Box under the Rainbow. Songs will play automatically one after the other until you click the Juke Box again.

Clicking the Sun, Cloud, Eat at Joe's sign, Blimp tail fin, or the lower right corner of the form will get you a little talking and action. Note that you need MultiMedia wave capability for these items to work. Watch out for the little storm cloud on the lower left. If you click it the program will end.

Parents can edit the songs supplied by double clicking on the blue sky. You must supply a Tune Name and Notes. Notes are entered per Basic Play Methods. I will not supply details here, but

you can study any GWBASIC or QBASIC manual for all the details you need. The Songs file (TUNE.DAT) contains a maximum of 90 songs. If you move the TUNE.DAT file from the program directory, a new blank file will be created when the program is started. You may then add 90 of your own original songs.

You may also alter the wave files as you see fit with a program like Sound Recorder that comes with Windows. Make sure that you name your new files with the same name as the originals. That way the program will detect them properly.

Warranties
The author (me) assumes no liability for any loss you may associate with the use of this program. I have tested the program on my computer and have experienced no problems, however, I do not know what your system is like. If you have a particular problem or question you can contact me on Compuserve (see info below). I will be glad to try to help.

ShareWare
This program is NOT FREE. If you plan to use it after 30 days of receipt then please mail $5.00 to:

Michael J. Murphy
1385 Majolica Road
Salisbury, NC 28147

I appreciate your evaluation, however, I appreciate being paid for my work if you use the program. Honesty is the best Policy (believe it or not).

Distribution
If you upload this program on to other BBS's or give it away, please make sure that you include all the following original files:

MHEN200.VBX
$BLOW.WAV
$BYE.WAV
$EAT.WAV
$ENGINE.WAV
$HI.WAV
$LOVE.WAV
$MAMA.WAV
TUNE.DAT
TUNE.EXE
TUNE.WRI


Thanks,
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Compuserve ID - 71160,1275